The Drawing Thickness of Graph Drawings

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Outline

Introduction - Motivation - Discussion

Variants of thicknesses

Thickness

Geometric thickness

Book thickness

Bounds

Complexity

Related problems & future work

Motivation: Air Traffic Management



Motivation: Air Traffic Management



Direct-to flight (as a choice among "free flight") increases the complexity of air traffic patterns
Actually... V Direct-to flight increases the complexity of air traffic patterns and we have something to study...

Motivation: Air Traffic Management



How to model? - Graph drawing & thicknesses



Geometric graphs and graph drawings

Definition 1.1 (Geometric graph, Bose et al. (2006), many Erdös papers).

A geometric graph G is a pair (V(G), E(G)) where V(G) is a set of points in the plane in general position and E(G) is set of closed segments with endpoints in V(G). Elements of V(G) are vertices and elements of E(G) are edges, so we can associate this straight-line drawing with the underlying abstract graph G(V, E).

We will transform this definition to the following:

Definition 1.2 (Drawing of a graph).

A drawing D of an (undirected) graph G(V, E) is an straight line embedding of G onto \mathbb{R}^2 . The drawing can be seen as a "1-1" function $D: V \to \mathbb{R}^2$. We will write D(G) to denote a drawing of graph G.

The drawing thickness

Definition 1.3 (Drawing thickness).

Let D be a drawing of G(V, E). We define the drawing thickness, $\vartheta(D(G))$ to be the smallest value of k such that each edge is assigned to one of k planar layers and no two edges on the same layer cross



Figure: 2 different drawings of the K_4 . $\vartheta(D_1(K_4)) = 1$, $\vartheta(D_2(K_4)) = 2$.

The drawing thickness

Similar ideas appear (only?) in:

 Bernhart and Kainen (1979): "The σ-thickness bt(G, σ) is the smallest k such that G has a k-book embedding with σ as a printed cycle"

printing cycle: the order of the vertices around the equivalent convex n-gon embedding on the plane

 Chung et al. (1987): "a book embedding with specific vertex ordering"



Possible applications

ATM: Flight Level organization

✓ Very dense traffic (lack of time & deviation alternatives)

✓ Sparse traffic (excess of Flight Levels available)

Or...



Joseph A. Barbetta, 1990

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Graph thickness

Definition 2.1 (Graph (theoretical) thickness).

Graph-theoretical thickness, $\theta(G)$, is the minimum number of planar graphs into which a graph G can be decomposed.

• The thickness of complete graphs is known for all *n*:

$$\theta(K_n) = \begin{cases} 1, & 1 \le n \le 4\\ 2, & 5 \le n \le 8\\ 3, & 9 \le n \le 10\\ \lceil \frac{n+2}{6} \rceil, & 10 < n \end{cases}$$



Figure: Planar decomposition of K_5 : $\theta(K_5) = 2$.

Graph thickness

•
$$\theta(K_{m,n}) = \left\lceil \frac{mn}{2(m+n-2)} \right\rceil$$
, except for if mn is odd, $m > n$ and there is an even r , with $m = \left\lfloor \frac{r(n-2)}{n-r} \right\rfloor$ ([1]).

Complexity of THICKNESS:

Theorem 2.1.

Given a graph G, the decision problem whether G can be decomposed into 2 planar layers is NP-complete.

Proof by Mansfield ([13]) uses PLANAR 3-SAT (with only 3 literals(!)) as the known *NP*-complete problem for the reduction.

Graph thickness

Two equivalent ways to "see" a graph's thickness:

- Pure planar decomposition
- The "best" drawing, edges being arbitrary curves



Figure: Showing (and seeing) that $\bar{\theta}(K_{3,5}) = 2$

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Definition 2.2 (Geometric thickness).

We define $\overline{\theta}(G)$, the geometric thickness of a graph G, to be the smallest value of k such that we can assign planar point locations to the vertices of G, represent each edge of G as a line segment, and assign each edge to one of k layers so that no two edges on the same layer cross.

- As geometric thickness is a restriction over graph-theoretical thickness (straight line segments), it is clear that for any graph G stands θ(G) ≤ θ
 (G).
- ♦ By Fáry's theorem, any planar graph G can be drawn in such a way that all edges are straight line segments, therefore *θ*(G_{planar}) = 1.
- By definition, for any graph G and any drawing D it is true that $\bar{\theta}(G) \leq \vartheta(D(G))$.

Theorem 2.2 (Dillencourt et al. (2000)).

For the complete K_n , $n \ge 12$ it is

$$\left\lceil \frac{n}{5.646} + 0.342 \right\rceil \le \bar{\theta}(K_n) \le \left\lceil \frac{n}{4} \right\rceil$$



Theorem 2.3 (Dillencourt et al. (2000)).

$$\bar{\theta}(K_n) = \begin{cases} 1, & 1 \le n \le 4\\ 2, & 5 \le n \le 8\\ 3, & 9 \le n \le 12\\ 4, & 15 \le n \le 16 \end{cases}$$

For the complete bipartite graph $K_{m,n}$ it is:

$$\left\lceil \frac{mn}{2m+2n-4} \right\rceil \le \theta(K_{m,n}) \le \bar{\theta}(K_{m,n}) \le \left\lceil \frac{\min(m,n)}{2} \right\rceil$$

Open Problem 1.

What is the geometric thickness of K_{13} and K_{14} ? (3 or 4?)

- We know that K_{6,8} has graph-theoretical thickness 2, but geometric thickness 3.
- Ratio between book thickness and geometric thickness has been proven unbounded by any constant factor:
- D. Eppstein ([8]) used lemmata from Ramsey theory to prove there are graphs with thickness 3 and arbitrarily large geometric thickness.
- Same problem for graphs with $\theta = 2$ remains open.

Recent result:

Theorem 2.4 (Durocher et al. (2013)).

Recognizing geometric thickness 2 graphs is NP-hard.

We may refer to the problem as GEOM. THICKNESS

Open Problem 2.

For a graph G, does the decision problem $\bar{\theta}(G) \leq 2$ belong to class NP?

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Book embeddings and thickness

Definition 2.3 (Book embedding (L. T. Ollman, 1973)).

A k-book embedding β of G(V, E) is a placing of all $v \in V$ along the spine L of a book B, and a drawing of all edges $e \in E$ as arbitrary open (Jordan) arcs joining respective vertices, either in L or onto one exactly of k book pages $\{P_1, ..., P_k\}$, such that arcs on the same page do not cross.



(a) A book embedding β of G with 3 pages



(b) A book embedding β_{opt} of G with the optimum of 2 pages

Book embeddings and thickness

Naturally we will define:

Definition 2.4 (Book thickness).

We define bt(G), the book thickness of a graph G, to be the smallest value of k such that G has a k-book embedding.

Book thickness alternative definition

Definition 2.5 (Book thickness via convex graph drawing).

If G has a connected component which is not a path, we can define bt(G) as the smallest value of k such that vertices of G are placed in convex position, each edge of G is a line segment, and each edge is assigned to one of k layers so that no two edges on the same layer cross.



Figure: Book embedding and convex embedding.

Convex graph drawing

Definition 2.6.

A drawing D of a graph G(V, E) is said to be convex if D maps set V to a convex point set on \mathbb{R}^2 .

We will often use the notation D_{conv} to distinguish these cases. Analogously to linking geometric thickness with our drawing thickness, we have:

•
$$bt(G) \leq \vartheta(D_{conv}(G))$$

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Bounds of drawing thickness



Bounds of drawing thickness



That is the question

Open Problem 3 (as stated by D. Wood).

What is the minimum number of colours such that every complete geometric graph on n vertices has an edge colouring such that crossing edges get distinct colours

Open Problem 3 ("Translation").

Let the quantity $\vartheta(D(G)), |V| = n$ be bound by quantity A(n), for any G of size n and drawing D. What is A(n)?

- The convex case dictates: $A(n) \ge \left\lceil \frac{n}{2} \right\rceil$
- Easy to see that $A(n) \leq n-1$

• Bose et al. (2006) impoved the upper bound to $n - \sqrt{\frac{n}{12}}$

A peculiar observation

• Dillencourt et al. (2000) proved (roughly) that $\overline{\theta}(K_n) \leq \lceil n/4 \rceil$. Along with having $bt(G) = \lceil n/2 \rceil$ we may ask:

Is the convex case the worst case for our drawing thickness?

Then it would be $A(n) = \lceil n/2 \rceil$ and tight.

Sparse vs. dense graphs' drawings



Lemma 3.1.

Let
$$G(V, E)$$
 be drawn onto \mathbb{R}^2 via D . It is
 $\overline{\theta}(G) \leq \vartheta(D(G)) \leq \min(|E|, A(n))$ for any D .

If it is indeed $A(n)=\left\lceil n/2\right\rceil$ then what would be more interesting is when $\vartheta(D(G))<\left\lceil \frac{n}{2}\right\rceil$

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Determining $\vartheta(D(G))$ is NP-complete

What we will use:

- Ehrlich et al. (1976), Eppstein (2003): Given a set of line segments on the plane, it is NP-complete to determine if the intersection graph of its edges is 3-colorable. In other words, 3-COLOR is NP-complete in SEG graphs
- Garey et al. (1980): COLOR in CIRCLE graphs is NP-complete
- CIRCLE 3-COLOR: is stated as *polynomially solvable* in www.graphclasses.org with Garey et al. (1980) as a reference.(?)



Intersection and crossing graphs

Definition 4.1 (Intersection model (graph)).

Let $S = \{s_1, ..., s_n\}$ be a family of line segments on the plane. Its intersection model is the graph H(V, E) with $V = \{s_1, ..., s_n\}$ and $s_i s_j \in E \Leftrightarrow s_i$ intersects s_j . We will denote here $H = I^S$. And by definition $H \in SEG$.

Definition 4.2 (Crossing model (graph)).

Let $S = \{s_1, ..., s_n\}$ be a family of line segments on the plane. The crossing graph of S is the graph H(V, E) with $V = \{s_1, ..., s_n\}$ and $s_i s_j \in E \Leftrightarrow s_i$ crosses s_j . We will denote $H = C^S$.

- Obviously, there are many sets S such that $C^S \neq I^S$.
- So, if we consider a drawing of a graph, its thickness can be directly associated with the coloring of its crossing graph $C^{D(S)}$.

CIRCLE graphs

Definition 4.3.

A graph G is a CIRCLE graph if it has an intersection model of chords of a circle.



Theorem 4.1.

Every convex drawing on n vertices $D_{conv}^{(n)}$ is equivalent to any other $D_{conv}^{\prime(n)}$ as long as the ordering of the vertices around the defined convex polygon remains the same, i.e. derives by rotation and reflection of the initial ordering.

Proof.

See my Diploma Thesis.

- We can transform any convex drawing to an equivalent drawing on a circle.
- Then, drawn edges are chords of the circle.

Theorem 4.2 (Chung et al. (1987)).

It is NP-complete to determine the pagenumber of a book embedding with specific vertex ordering. Or, using our terminology: It is NP-complete to determine the drawing thickness of a convex graph drawing.

- Chung et al.'s proof is an (easy) reduction from CIRCLE COLOR.
- We just note our slightly more generic class of convex drawings through the conditions of equivalence.
- Therefore, D. THICK is also *NP*-complete.

conv-D.THICK is NP-complete

The proof: tweaking the endpoints



Proposition 4.1.

For every graph G and convex drawing D_{conv} , $C^{D_{conv}(G)} \in CIRCLE$.

Question remains for CIRCLE 3-COLORABILITY

Proposition 4.2.

For every graph G and drawing D, $C^{D(G)} \in SEG$.

 Key: tweaking endpoints (shorten them) and splitting apart intersecting parallel segments.



Proposition 4.3.

Let S be a set of line segments on the plane. $G = I^S \in SEG$ and we can construct in poly-time some S' such that $C^{S'} = G$.

Key 1: tweaking endpoints (extend them)

Key 2: see parallel intersecting segments as an interval graph





 MAX CLIQUE is polynomial time for interval graphs ([16]) and so is the problem of finding and ordering every distinct maximal clique, which can easily be solved in O(n) time using a sweep line (greedy) algorithm.

Theorem 4.3.

3-D. THICK is NP-complete.

• Actually, it is SEG COLORABILITY \equiv^{P} D.THICK

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Drawing thickness of star polygons/figures

- A star polygon {n/k}, with n, k positive integers, is a figure formed by connecting with straight lines every kth point out of n regularly spaced points lying on a circle.
- ♦ Originally, for a star polygon we have gcd(n, k) = 1, and if gcd(n, k) > 1 we often come across the term "star figure"
- It is actually convex graph drawing, according to our terminology. k is called density of the star polygon. Without loss of generality, take k ≤ ⌊n/2⌋.



Drawing thickness of star polygons/figures

Theorem 5.1.

The drawing thickness of $S_{n/k}$ is $\vartheta(S_{n/k}) = \left\lceil \frac{n}{\lfloor \frac{n}{k} \rfloor} \right\rceil = k + \left\lceil \frac{r}{q} \right\rceil$, the integers satisfying the Euclidean division: $n = k \cdot q + r$, $0 \le r < k$. In addition, for $k_1 > k_2$ it is $\vartheta(S_{n/k_1}) \ge \vartheta(S_{n/k_2})$.



 Key for the proof is the quotient q which is the maximum number of possible edges within a single layer

Drawing thickness of star polygons/figures

- If gcd(n,k) = 1, then we can draw the figure without lifting our pen and the quantity $\left\lceil \frac{n}{a} \right\rceil$ is quite evident.
- Otherwise, key #2 of the proof is the gap of size p = gcd(n, k) between the "minors" $S_{(n/p)/(k/p)}$.



Point sets that dictate $\vartheta(D(K_n)) \geq \lceil \frac{n}{2} \rceil$



A 2r-point set P in general position on the plane is said to admit a perfect cross-matching if there are exactly rpairwise crossing segments that cover all 2r points.We will denote the class of such point sets by P_{pcm} .

Pach and Solymosi (1999): a point set P admits a perfect cross-matching *if and* only if the number of halving lines h(P) = r (in general it is $h(P) \ge n$), and there is an $O(n \log n)$ -time (O(n)-space) algorithm that decides if $P \in P_{pcm}$.

Our interesting question was when $\vartheta(D(G)) < \lfloor \frac{n}{2} \rfloor$ (especially if our conjecture prooves to be correct).

What we can answer now in polynomial time is if $D(G) \in P_{pcm}$ and thus if all edges-having lines are drawn (O(n) time to check), we are sure to have $\vartheta(D(G)) = n/2$.

Point sets that allow $\vartheta(D(K_n)) \leq \lceil \frac{n}{2} \rceil$

Bose et al. (2006), using plane spanning double stars:



Point sets that allow $\vartheta(D(K_n)) \leq \lceil \frac{n}{2} \rceil$



For the following we consider a graph G(V, E) and a drawing D, and our point set is P = D(V) (|P| = n).

Point set triangulation (TRI): is a triangulation of the convex hull of the point set P with exactly all points of P being vertices of the triangulation. If h(P) is the number of the points of P that define its convex hull, then any triangulation of P includes e = 3n - h(P) - 3 drawn segments/edges.

Polygon triangulation (POLY-TRI**)**: is a decomposition of some polygon defined on P. Every triangulation of such a n-gon on the plane requires exactly n - 3 drawn segments/edges.

Convex triangulation (CONVEX TRI): The two definitions coincide when the point set P is convex and thus only one (convex) polygon is defined on P.

Point set triangulation

Theorem 5.2 (Lloyd (1977) and in our words).

For an arbitrary drawing D of G(V, E), TRI of P = D(V) is NP-complete.



Convex triangulation

CONVEX TRI is polynomially solvable \geq_p CIRCLE IND. SET

IND. SET of circle graphs can be computed in polynomial time: $O(n^3)$ by Gavril (1973) and up to the most recent $O(n \min(d, \alpha))$ -time output sensitive algorithm, d being the density of the graph and α being its independence number, by Nash and Gregg (2010).



Figure: Maximal set of $9 = 2 \cdot 6 - 3$ pairwise non-crossing edges for a convex drawing and the corresponding crossing graph with max. ind. set of size 9.

What about POLY-TRI

Open Problem 4.

For given G, D, decide POLY-TRI on P = D(V).

Proposition 5.1.

 $POLY-TRI \in NP.$

Proof.

Easy to see that a non-deterministic algorithm can guess some subset of E of size 2n - 3 and check in polynomial time if the set is planar.

The variants of our main problem Open Problem 5.

What is the minimum number of colours such that every complete geometric graph on *n* vertices has an edge colouring such that: [Variant B] disjoint edges get distinct colours [Variant C] non-disjoint edges get distinct colours [Variant D] non-crossing edges get distinct colours Variant C: non-disjoint edges get distinct colours.

• Edges with same color are a *plane matching* (at most n/2 edges)

- Known lower bound: $C(n) \ge n 1$.
- Little improvement: $C(n) \ge n$.

Proof.

On the board.



Thank you!

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