## The Drawing Thickness of Graph Drawings

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## Outline

Introduction - Motivation - Discussion

Variants of thicknesses

Thickness

Geometric thickness

Book thickness

Bounds

Complexity

Related problems \& future work

## Motivation: Air Traffic Management



## Motivation: Air Traffic Management

+ Maximization of "free flight" airspace

$\mathbf{X}$ Direct-to flight (as a choice among "free flight") increases the complexity of air traffic patterns
Actually... $\checkmark$ Direct-to flight increases the complexity of air traffic patterns and we have something to study...


## Motivation: Air Traffic Management



## How to model? - Graph drawing \& thicknesses

Geometric thickness $(\bar{\theta})$
Dillencourt et al. (2000)
+only straight lines

$\theta(G) \leq$
$\leq \bar{\theta}$
$\overline{\boldsymbol{\theta}}$
( $G$ )
(
$\leq$
$\leq$
$\checkmark$ Applications in VLSI \& graph visualization


## $\mathbf{x} \theta, \bar{\theta}$, bt characterize the graph (minimizations over all allowed drawings)



## Geometric graphs and graph drawings

## Definition 1.1 (Geometric graph, Bose et al. (2006), many Erdös papers). <br> A geometric graph $G$ is a pair $(V(G), E(G))$ where $V(G)$ is a set of points in the plane in general position and $E(G)$ is set of closed segments with endpoints in $V(G)$. Elements of $V(G)$ are vertices and elements of $E(G)$ are edges, so we can associate this straight-line drawing with the underlying abstract graph $G(V, E)$.

We will transform this definition to the following:

## Definition 1.2 (Drawing of a graph).

A drawing $D$ of an (undirected) graph $G(V, E)$ is an straight line embedding of $G$ onto $\mathbb{R}^{2}$. The drawing can be seen as a " $1-1$ " function $D: V \rightarrow \mathbb{R}^{2}$. We will write $D(G)$ to denote a drawing of graph $G$.

## The drawing thickness

## Definition 1.3 (Drawing thickness).

Let $D$ be a drawing of $G(V, E)$. We define the drawing thickness, $\vartheta(D(G))$ to be the smallest value of $k$ such that each edge is assigned to one of $k$ planar layers and no two edges on the same layer cross

(a) $D_{1}\left(K_{4}\right)$

(b) $D_{2}\left(K_{4}\right)$

Figure: 2 different drawings of the $K_{4} \cdot \vartheta\left(D_{1}\left(K_{4}\right)\right)=1, \vartheta\left(D_{2}\left(K_{4}\right)\right)=2$.

## The drawing thickness

Similar ideas appear (only?) in:

- Bernhart and Kainen (1979): "The $\sigma$-thickness $b t(G, \sigma)$ is the smallest $k$ such that $G$ has a $k$-book embedding with $\sigma$ as a printed cycle"
printing cycle: the order of the vertices around the equivalent convex $n$-gon embedding on the plane
- Chung et al. (1987): "a book embedding with specific vertex ordering"



## Possible applications

## ATM: Flight Level organization

$\checkmark$ Very dense traffic (lack of time \& deviation alternatives)
$\checkmark$ Sparse traffic (excess of Flight Levels available)

Or...


Joseph A. Barbetta, 1990

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## Graph thickness

## Definition 2.1 (Graph (theoretical) thickness).

Graph-theoretical thickness, $\theta(G)$, is the minimum number of planar graphs into which a graph $G$ can be decomposed.

- The thickness of complete graphs is known for all $n$ :

$$
\theta\left(K_{n}\right)= \begin{cases}1, & 1 \leq n \leq 4 \\ 2, & 5 \leq n \leq 8 \\ 3, & 9 \leq n \leq 10 \\ \left\lceil\frac{n+2}{6}\right\rceil, & 10<n\end{cases}
$$



Figure: Planar decomposition of $K_{5}: \theta\left(K_{5}\right)=2$.

## Graph thickness

- $\theta\left(K_{m, n}\right)=\left\lceil\frac{m n}{2(m+n-2)}\right\rceil$, except for if $m n$ is odd, $m>n$ and there is an even $r$, with $m=\left\lfloor\frac{r(n-2)}{n-r}\right\rfloor([1])$.

Complexity of THICKNESS:

## Theorem 2.1.

Given a graph $G$, the decision problem whether $G$ can be decomposed into 2 planar layers is NP-complete.

Proof by Mansfield ([13]) uses PLANAR 3-SAT (with only 3 literals(!)) as the known $N P$-complete problem for the reduction.

## Graph thickness

Two equivalent ways to "see" a graph's thickness:

- Pure planar decomposition
- The "best" drawing, edges being arbitrary curves


Figure: Showing (and seeing) that $\bar{\theta}\left(K_{3,5}\right)=2$

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## Geometric thickness

## Definition 2.2 (Geometric thickness).

We define $\bar{\theta}(G)$, the geometric thickness of a graph $G$, to be the smallest value of $k$ such that we can assign planar point locations to the vertices of $G$, represent each edge of $G$ as a line segment, and assign each edge to one of $k$ layers so that no two edges on the same layer cross.

- As geometric thickness is a restriction over graph-theoretical thickness (straight line segments), it is clear that for any graph $G$ stands $\theta(G) \leq \bar{\theta}(G)$.
- By Fáry's theorem, any planar graph $G$ can be drawn in such a way that all edges are straight line segments, therefore $\bar{\theta}\left(G_{\text {planar }}\right)=1$.
- By definition, for any graph $G$ and any drawing $D$ it is true that $\bar{\theta}(G) \leq \vartheta(D(G))$.


## Geometric thickness

Theorem 2.2 (Dillencourt et al. (2000)).
For the complete $K_{n}, n \geq 12$ it is

$$
\left\lceil\frac{n}{5.646}+0.342\right\rceil \leq \bar{\theta}\left(K_{n}\right) \leq\left\lceil\frac{n}{4}\right\rceil
$$



## Geometric thickness

Theorem 2.3 (Dillencourt et al. (2000)).

$$
\bar{\theta}\left(K_{n}\right)= \begin{cases}1, & 1 \leq n \leq 4 \\ 2, & 5 \leq n \leq 8 \\ 3, & 9 \leq n \leq 12 \\ 4, & 15 \leq n \leq 16\end{cases}
$$

For the complete bipartite graph $K_{m, n}$ it is:

$$
\left\lceil\frac{m n}{2 m+2 n-4}\right\rceil \leq \theta\left(K_{m, n}\right) \leq \bar{\theta}\left(K_{m, n}\right) \leq\left\lceil\frac{\min (m, n)}{2}\right\rceil
$$

## Open Problem 1.

What is the geometric thickness of $K_{13}$ and $K_{14}$ ? (3 or 4?)

## Thickness vs. geometric thickness

- We know that $K_{6,8}$ has graph-theoretical thickness 2, but geometric thickness 3.
- Ratio between book thickness and geometric thickness has been proven unbounded by any constant factor:
- D. Eppstein ([8]) used lemmata from Ramsey theory to prove there are graphs with thickness 3 and arbitrarily large geometric thickness.
- Same problem for graphs with $\theta=2$ remains open.


## Geometric thickness

## Recent result:

Theorem 2.4 (Durocher et al. (2013)).
Recognizing geometric thickness 2 graphs is NP-hard.

We may refer to the problem as GEOM.THICKNESS

## Open Problem 2.

For a graph $G$, does the decision problem $\bar{\theta}(G) \leq 2$ belong to class NP?

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## Book embeddings and thickness

## Definition 2.3 (Book embedding (L. T. Ollman,1973)).

A $k$-book embedding $\beta$ of $G(V, E)$ is a placing of all $v \in V$ along the spine $L$ of a book $B$, and a drawing of all edges $e \in E$ as arbitrary open (Jordan) arcs joining respective vertices, either in $L$ or onto one exactly of $k$ book pages $\left\{P_{1}, \ldots, P_{k}\right\}$, such that arcs on the same page do not cross.

(a) A book embedding $\beta$ of $G$ with 3 pages

(b) A book embedding $\beta_{o p t}$ of
$G$ with the optimum of 2 pages

## Book embeddings and thickness

Naturally we will define:
Definition 2.4 (Book thickness).
We define $b t(G)$, the book thickness of a graph $G$, to be the smallest value of $k$ such that $G$ has a $k$-book embedding.

## Book thickness alternative definition

## Definition 2.5 (Book thickness via convex graph drawing).

 If $G$ has a connected component which is not a path, we can define $b t(G)$ as the smallest value of $k$ such that vertices of $G$ are placed in convex position, each edge of $G$ is a line segment, and each edge is assigned to one of $k$ layers so that no two edges on the same layer cross.

Figure: Book embedding and convex embedding.

## Convex graph drawing

## Definition 2.6.

A drawing $D$ of a graph $G(V, E)$ is said to be convex if $D$ maps set $V$ to a convex point set on $\mathbb{R}^{2}$.

We will often use the notation $D_{\text {conv }}$ to distinguish these cases. Analogously to linking geometric thickness with our drawing thickness, we have:

- bt $(G) \leq \vartheta\left(D_{\text {conv }}(G)\right)$


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## Bounds of drawing thickness

## Geometrical thickness $(\bar{\theta})$

Dillencourt et al. (2000)

+ only straight lines
+ convex positioning of nodes


Book thickness (bt)
Bernhart and Kainen (1979)
-

$$
0
$$

## Bounds of drawing thickness



## That is the question

## Open Problem 3 (as stated by D. Wood).

What is the minimum number of colours such that every complete geometric graph on $n$ vertices has an edge colouring such that crossing edges get distinct colours

Open Problem 3 ("Translation").
Let the quantity $\vartheta(D(G)),|V|=n$ be bound by quantity $A(n)$, for any $G$ of size $n$ and drawing $D$. What is $A(n)$ ?

- The convex case dictates: $A(n) \geq\left\lceil\frac{n}{2}\right\rceil$
- Easy to see that $A(n) \leq n-1$
- Bose et al. (2006) impoved the upper bound to $n-\sqrt{\frac{n}{12}}$


## A peculiar observation

- Dillencourt et al. (2000) proved (roughly) that $\bar{\theta}\left(K_{n}\right) \leq\lceil n / 4\rceil$. Along with having $b t(G)=\lceil n / 2\rceil$ we may ask:


## Is the convex case the worst case for our drawing thickness?

Then it would be $A(n)=\lceil n / 2\rceil$ and tight.

## Sparse vs. dense graphs' drawings



Lemma 3.1.
Let $G(V, E)$ be drawn onto $\mathbb{R}^{2}$ via $D$. It is $\bar{\theta}(G) \leq \vartheta(D(G)) \leq \min (|E|, A(n))$ for any $D$.

If it is indeed $A(n)=\lceil n / 2\rceil$ then what would be more interesting is when $\vartheta(D(G))<\left\lceil\frac{n}{2}\right\rceil$

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## Determining $\vartheta(D(G))$ is NP-complete

What we will use:

- Ehrlich et al. (1976), Eppstein (2003): Given a set of line segments on the plane, it is NP-complete to determine if the intersection graph of its edges is 3-colorable. In other words, 3-COLOR is NP-complete in SEG graphs
- Garey et al. (1980): COLOR in CIRCLE graphs is NP-complete
- CIRCLE 3-COLOR: is stated as polynomially solvable in www.graphclasses.org with Garey et al. (1980) as a reference.(?)

Arbitrary drawing case


Convex drawing case $\Downarrow$
conv-D.THICK
$\Downarrow$ SEG graphs $\quad \supset \quad$ CIRCLE graphs

## Intersection and crossing graphs

## Definition 4.1 (Intersection model (graph)).

Let $S=\left\{s_{1}, \ldots, s_{n}\right\}$ be a family of line segments on the plane. Its intersection model is the graph $H(V, E)$ with $V=\left\{s_{1}, \ldots, s_{n}\right\}$ and $s_{i} s_{j} \in E \Leftrightarrow s_{i}$ intersects $s_{j}$. We will denote here $H=I^{S}$. And by definition $H \in S E G$.

## Definition 4.2 (Crossing model (graph)).

Let $S=\left\{s_{1}, \ldots, s_{n}\right\}$ be a family of line segments on the plane. The crossing graph of $S$ is the graph $H(V, E)$ with $V=\left\{s_{1}, \ldots, s_{n}\right\}$ and $s_{i} s_{j} \in E \Leftrightarrow s_{i}$ crosses $s_{j}$. We will denote $H=C^{S}$.

- Obviously, there are many sets $S$ such that $C^{S} \neq I^{S}$.
- So, if we consider a drawing of a graph, its thickness can be directy associated with the coloring of its crossing graph $C^{D(S)}$.


## CIRCLE graphs

## Definition 4.3.

A graph $G$ is a CIRCLE graph if it has an intersection model of chords of a circle.


## CIRCLE graphs and convex graph drawings

## Theorem 4.1.

Every convex drawing on $n$ vertices $D_{c o n v}^{(n)}$ is equivalent to any other $D_{c o n v}^{\prime(n)}$ as long as the ordering of the vertices around the defined convex polygon remains the same, i.e. derives by rotation and refletion of the initial ordering.

## Proof.

See my Diploma Thesis.

- We can transform any convex drawing to an equivalent drawing on a circle.
- Then, drawn edges are chords of the circle.


## conv-D.THICK is NP-complete

Theorem 4.2 (Chung et al. (1987)).
It is NP-complete to determine the pagenumber of a book embedding with specific vertex ordering.
Or, using our terminology:
It is NP-complete to determine the drawing thickness of a convex graph drawing.

- Chung et al.'s proof is an (easy) reduction from CIRCLE COLOR.
- We just note our slightly more generic class of convex drawings through the conditions of equivalence.
- Therefore, D.THICK is also NP-complete.


## conv-D. THICK is NP-complete

The proof: tweaking the endpoints


## Proposition 4.1.

For every graph $G$ and convex drawing $D_{\text {conv }}, C^{D_{\text {conv }}(G)} \in C I R C L E$.
Question remains for CIRCLE 3-COLORABILITY

## SEG 3-COLORABILITY $\leq P$ 3-D.THICK

## Proposition 4.2.

For every graph $G$ and drawing $D, C^{D(G)} \in \operatorname{SEG}$.

- Key: tweaking endpoints (shorten them) and splitting apart intersecting parallel segments.





## SEG 3-COLORABILITY $\leq^{P} 3$-D.THICK

## Proposition 4.3.

Let $S$ be a set of line segments on the plane. $G=I^{S} \in S E G$ and we can construct in poly-time some $S^{\prime}$ such that $C^{S^{\prime}}=G$.

- Key 1: tweaking endpoints (extend them)
- Key 2: see parallel intersecting segments as an interval graph





## SEG 3-COLORABILITY $\leq^{P}$ 3-D.THICK



- MAX CLIQUE is polynomial time for interval graphs ([16]) and so is the problem of finding and ordering every distinct maximal clique, which can easily be solved in $\mathcal{O}(n)$ time using a sweep line (greedy) algorithm.


## SEG 3-COLORABILITY $\leq^{P}$ 3-D.THICK

Theorem 4.3.
3-D. THICK is NP-complete.

- Actually, it is SEG COLORABILITY $\equiv{ }^{P}$ D.THICK


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## Drawing thickness of star polygons/figures

- A star polygon $\{n / k\}$, with $n, k$ positive integers, is a figure formed by connecting with straight lines every $k^{\text {th }}$ point out of $n$ regularly spaced points lying on a circle.
- Originally, for a star polygon we have $\operatorname{gcd}(n, k)=1$, and if $\operatorname{gcd}(n, k)>1$ we often come across the term "star figure"
- It is actually convex graph drawing, according to our terminology. $k$ is called density of the star polygon. Without loss of generality, take $k \leq\lfloor n / 2\rfloor$.

(i) $S_{6 / 2}$

(j) $S_{12 / 5}$

(k) $S_{14 / 4}$


## Drawing thickness of star polygons/figures

## Theorem 5.1.

The drawing thickness of $S_{n / k}$ is $\vartheta\left(S_{n / k}\right)=\left\lceil\frac{n}{\left\lfloor\frac{n}{k}\right\rfloor}\right\rceil=k+\left\lceil\frac{r}{q}\right\rceil$, the integers satisfying the Euclidean division: $n=k \cdot q+r, 0 \leq r<k$. In addition, for $k_{1}>k_{2}$ it is $\vartheta\left(S_{n / k_{1}}\right) \geq \vartheta\left(S_{n / k_{2}}\right)$.



$$
\text { (m) } \vartheta\left(S_{12 / 5}\right)=6
$$

$$
\text { (n) } \vartheta\left(S_{14 / 4}\right)=5
$$

- Key for the proof is the quotient $q$ which is the maximum number of possible edges within a single layer


## Drawing thickness of star polygons/figures

- If $\operatorname{gcd}(n, k)=1$, then we can draw the figure without lifting our pen and the quantity $\left\lceil\frac{n}{q}\right\rceil$ is quite evident.
- Otherwise, key $\# 2$ of the proof is the gap of size $p=\operatorname{gcd}(n, k)$ between the "minors" $S_{(n / p) /(k / p)}$.



## Point sets that dictate $\vartheta\left(\boldsymbol{D}\left(K_{n}\right)\right) \geq\left\lceil\frac{n}{2}\right\rceil$



A $2 r$-point set $P$ in general position on the plane is said to admit a perfect cross-matching if there are exactly $r$ pairwise crossing segments that cover all $2 r$ points. We will denote the class of such point sets by $P_{p c m}$.

Pach and Solymosi (1999): a point set $P$ admits a perfect cross-matching if and only if the number of halving lines $h(P)=r$ (in general it is $h(P) \geq n$ ), and there is an $O(n \log n)$-time $(O(n)$-space $)$ algorithm that decides if $P \in P_{p c m}$.

Our interesting question was when $\vartheta(D(G))<\left\lceil\frac{n}{2}\right\rceil$ (especially if our conjecture prooves to be correct).

What we can answer now in polynomial time is if $D(G) \in P_{p c m}$ and thus if all edges-having lines are drawn $(O(n)$ time to check), we are sure to have $\vartheta(D(G))=n / 2$.

## Point sets that allow $\boldsymbol{\vartheta}\left(\boldsymbol{D}\left(\boldsymbol{K}_{n}\right)\right) \leq\left\lceil\frac{n}{2}\right\rceil$

Bose et al. (2006), using plane spanning double stars:


## Point sets that allow $\boldsymbol{\vartheta}\left(\boldsymbol{D}\left(\boldsymbol{K}_{n}\right)\right) \leq\left\lceil\frac{n}{2}\right\rceil$



## Triangulation Existence problems

For the following we consider a graph $G(V, E)$ and a drawing $D$, and our point set is $P=D(V)(|P|=n)$.

Point set triangulation (TRI): is a triangulation of the convex hull of the point set $P$ with exactly all points of $P$ being vertices of the triangulation. If $h(P)$ is the number of the points of $P$ that define its convex hull, then any triangulation of $P$ includes $e=3 n-h(P)-3$ drawn segments/edges.

Polygon triangulation (POLY-TRI): is a decomposition of some polygon defined on $P$. Every triangulation of such a $n$-gon on the plane requires exactly $n-3$ drawn segments/edges.

Convex triangulation (CONVEX TRI): The two definitions coincide when the point set $P$ is convex and thus only one (convex) polygon is defined on $P$.

## Point set triangulation

Theorem 5.2 (Lloyd (1977) and in our words).
For an arbitrary drawing $D$ of $G(V, E)$, TRI of $P=D(V)$ is NP-complete.


## Convex triangulation

## CONVEX TRI is polynomially solvable $\geq_{p}$ CIRCLE IND. SET

IND. SET of circle graphs can be computed in polynomial time: $O\left(n^{3}\right)$ by Gavril (1973) and up to the most recent $O(n \min (d, \alpha))$-time output sensitive algorithm, $d$ being the density of the graph and $\alpha$ being its independence number, by Nash and Gregg (2010).


Figure: Maximal set of $9=2 \cdot 6-3$ pairwise non-crossing edges for a convex drawing and the corresponding crossing graph with max. ind. set of size 9 .

## What about POLY-TRI

## Open Problem 4. <br> For given $G, D$, decide POLY-TRI on $P=D(V)$.

## Proposition 5.1.

```
POLY-TRI \inNP.
```


## Proof.

Easy to see that a non-deterministic algorithm can guess some subset of $E$ of size $2 n-3$ and check in polynomial time if the set is planar.

## Some more ideas for future work

The variants of our main problem
Open Problem 5.
What is the minimum number of colours such that every complete geometric graph on $n$ vertices has an edge colouring such that:
[Variant B] disjoint edges get distinct colours
[Variant C] non-disjoint edges get distinct colours
[Variant D] non-crossing edges get distinct colours

## Little example in this direction

Variant C: non-disjoint edges get distinct colours.

- Edges with same color are a plane matching (at most $n / 2$ edges)
- Known lower bound: $C(n) \geq n-1$.
- Little improvement: $C(n) \geq n$.


## Proof.

On the board.

## The end

## Thank you!

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